# **Complex Network Theory**

Lecture 3

#### **Network centrality measures**

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Thanks

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### Outline

#### Overview of class topics

- Importance of nodes and links
- Network centrality measures
- Degree centrality
- Closeness centrality
- Betweenness centrality
- Reach centrality
- PageRank centrality
- Vulnerability
- Network entropy

Next class:

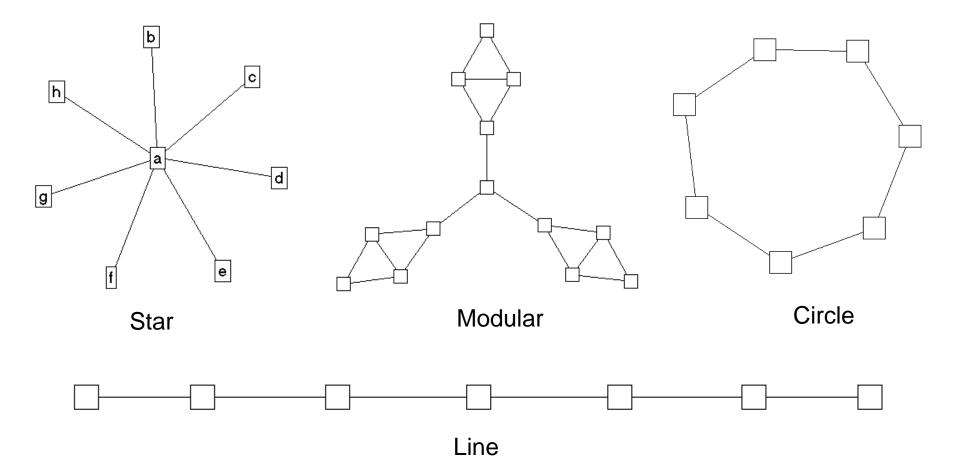
Network analysis

### **Centrality in Social Networks**

- Background: At the individual level, one dimension of position in the network can be captured through <u>centrality</u>.
- Conceptually, centrality is fairly straight forward: we want to identify which nodes are in the 'center' (important) of the network. In practice, identifying exactly what we mean by 'center' is somewhat complicated.
- Approaches:
  - Degree
  - Closeness
  - Betweenness
- Graph level measures: Centralization
- Central components may play critical role in network functions
  - Robustness
  - Collective behavior
  - Information spreading
  - Synchronization
  - Social dynamics

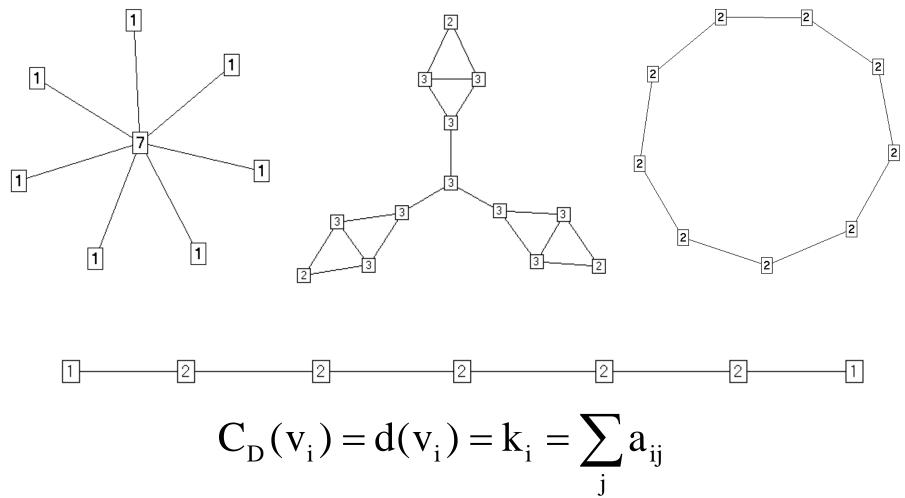
#### **Central nodes**

Intuitively, we want a method that allows us to distinguish "important" nodes (users, actors). Consider the following graphs:



#### **Degree based centrality**

The most intuitive notion of centrality focuses on degree: The node with the most ties is the most important:



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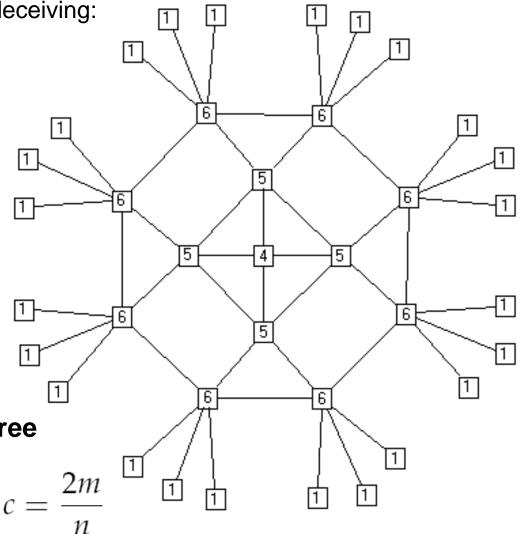
### **Degree based centrality**

Degree centrality, however, can be deceiving:

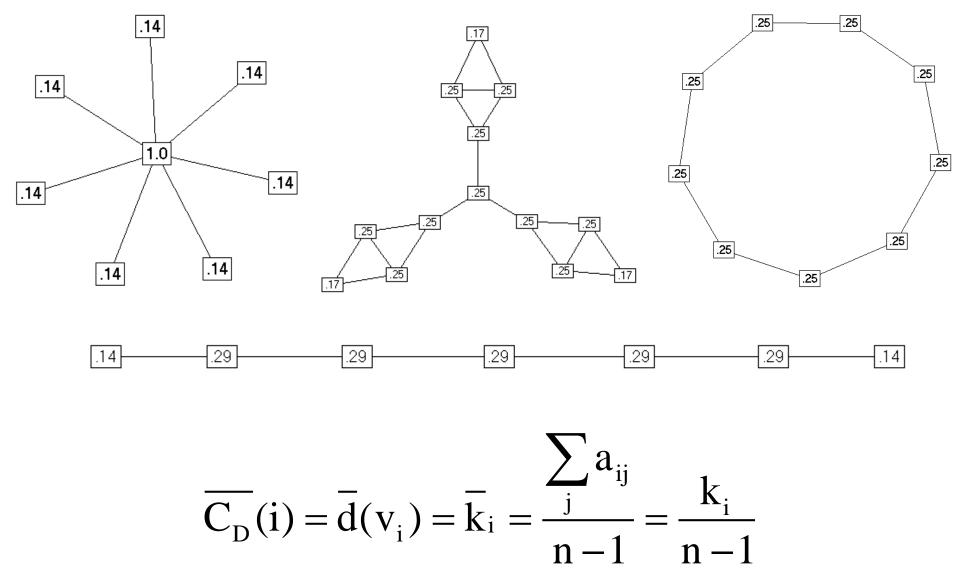
- In what ways does degree fail to capture centrality in the following graphs
  - ability to broker between groups
  - likelihood that information originating anywhere in the network reaches you

#### Other measures based on degree

- Max degree: k<sub>max</sub>
- Mean (average) degree: <k> , c =
- Degree Distribution: P(k)
  - $P_{out}(k), P_{in}(k)$



One often standardizes the degree distribution, by the maximum possible (n-1):



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### **Centralization (skew in distribution)**

How much variation is there in the centrality scores among the nodes?

If we want to measure the degree to which the graph as a whole is centralized, we look at the dispersion of centrality:

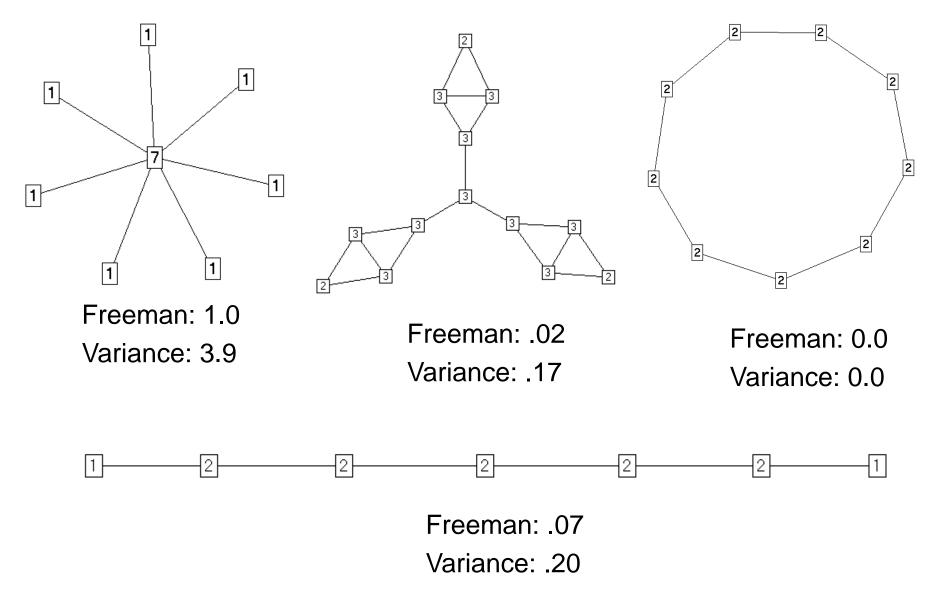
Simple: variance of the individual centrality scores.

$$S_{D}^{2} = \left[\sum_{i=1}^{n} (C_{D}(v_{i}) - \overline{C}_{d})^{2}\right] / n$$

Or, using Freeman's general formula for **centralization**:

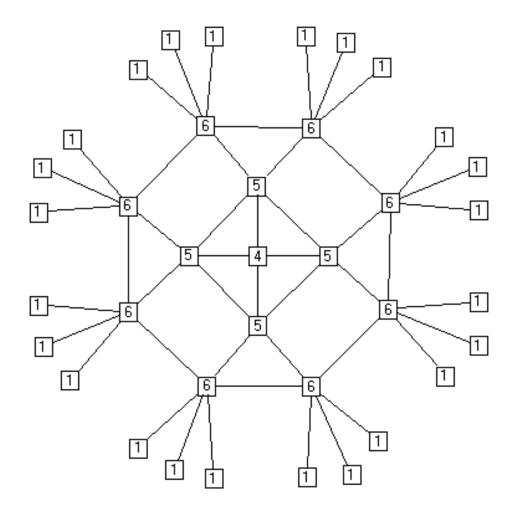
$$C_{D} = \frac{\sum_{i=1}^{n} \left[ C_{D}(v^{*}) - C_{D}(v_{i}) \right]}{\left[ (n-1)(n-2) \right]}$$

#### **Degree Centralization Scores**



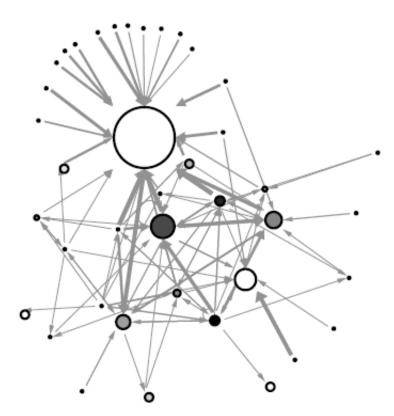
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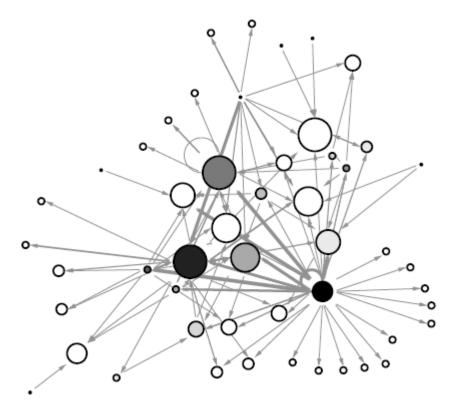
#### **Degree Centralization Scores**



Freeman: 0.1 Variance: 4.84

#### **Degree Centralization (example financial trading networks)**

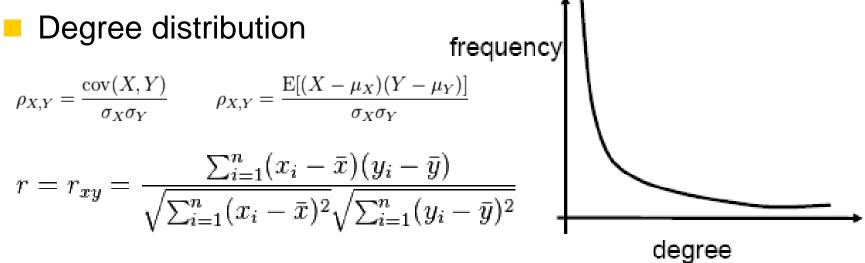




- high in-centralization: one node buying from many others
- Iow in-centralization: buying is more evenly distributed

#### **Degree and degree distribution**

- Degree k<sub>i</sub> of node i is a measure of its centrality
- Nodes with high degrees are called hubs
- Maximum degree k<sub>max</sub> = max<sub>i</sub>(k<sub>i</sub>) is also an important measure
- The variance of node-degrees can be an indicator of network <u>heterogeneity</u>, i.e. the more the variance the more the heterogeneity



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#### **Degree-degree correlation**

- It is important to know if the nodes with degree k are connected to nodes with degree k'.
- one way is to use the method proposed by Newman and compute the correlation coefficient
- Degree-degree correlation is computed as

$$r = \frac{\frac{1}{E} \sum_{j>i} k_i k_j a_{ij} - \left[\frac{1}{E} \sum_{j>i} \frac{1}{2} (k_i + k_j) a_{ij}\right]^2}{\frac{1}{E} \sum_{j>i} \frac{1}{2} (k_i^2 + k_j^2) a_{ij} - \left[\frac{1}{E} \sum_{j>i} \frac{1}{2} (k_i + k_j) a_{ij}\right]^2}$$

- E is the total number of edges
- a<sub>ii</sub> is the entry (i,j) of the adjacency matrix
- k<sub>i</sub> is the degree of node v<sub>i</sub>

#### **Degree-degree correlation**

# r > 0: the network is called assortative

Node with large degree intent to connect to those with large degrees and nodes with low degrees intend to connect to those with low degrees (rich with rich and poor with poor)

# r < 0: the network is called disassortative</p>

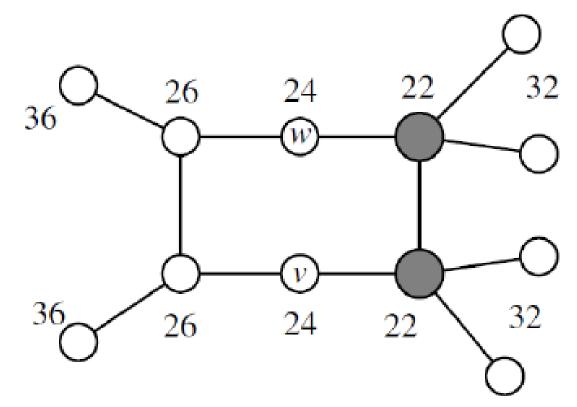
Node with large degree intent to connect to those with low degrees and nodes with low degrees intend to connect to those with high degrees (rich with poor)

# r = 0: no correlations

There is no specific intention in the connection between the nodes in the sense of their degrees

### An example: shopping mall location

The idea is that a node is central if it can quickly interact with all others (these nodes are called median of the graph)



#### **Closeness-based centrality**

A second measure of centrality is <u>closeness</u> centrality. A node is considered important if he/she is relatively close to all other actors.

Closeness is based on the inverse of the <u>distance</u> of each actor to every other actor in the network.

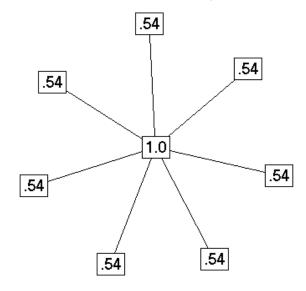
Closeness Centrality:

$$C_{c}(v_{i}) = \left[\sum_{j=1}^{n} d(v_{i}, v_{j})\right]^{-1}$$

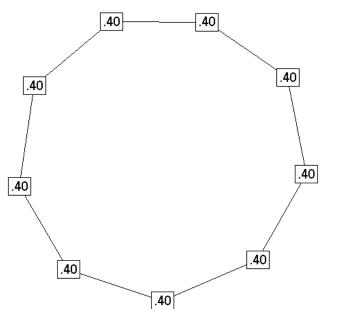
Normalized Closeness Centrality

$$\tilde{C}_{c}(v_{i}) = (C_{C}(v_{i}))(n-1) = \frac{(n-1)}{\sum_{j=1}^{n} d(v_{i}, v_{j})}$$

#### Closeness Centrality in the examples



	Ι	Dis	sta	and	ce			Closeness	normalized
0	1	1	1	1	1	1	1	.143	1.00
1	0	2	2	2	2	2	2	.077	. 538
1	2	0	2	2	2	2	2	.077	.538
1	2	2	0	2	2	2	2	.077	.538
1	2	2	2	0	2	2	2	.077	.538
1	2	2	2	2	0	2	2	.077	.538
1	2	2	2	2	2	0	2	.077	.538
1	2	2	2	2	2	2	0	.077	. 538



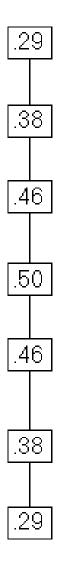
		D	ist	tar	nce	9			Closeness	normalized
0	1	2	3	4	4	3	2	1	.050	.400
1	0	1	2	3	4	4	3	2	.050	.400
2	1	0	1	2	3	4	4	3	.050	.400
3	2	1	0	1	2	3	4	4	.050	.400
4	3	2	1	0	1	2	3	4	.050	.400
4	4	3	2	1	0	1	2	3	.050	.400
3	4	4	3	2	1	0	1	2	.050	.400
2	3	4	4	3	2	1	0	1	.050	.400
1	2	3	4	4	3	2	1	0	.050	.400

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#### **Closeness centrality**

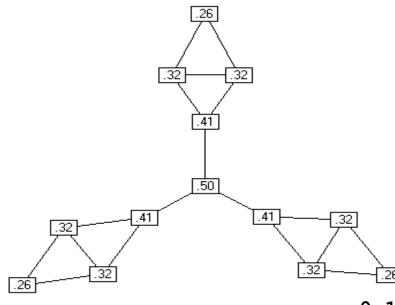
**Closeness Centrality in the examples** 

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	Dis	sta	anc	ce			Closeness	normalized
0	1	2	3	4	5	6	.048	.286
1	0	1	2	3	4	5	.063	.375
2	1	0	1	2	3	4	.077	.462
3	2	1	0	1	2	3	.083	.500
4	3	2	1	0	1	2	.077	.462
5	4	3	2	1	0	1	.063	.375
6	5	4	3	2	1	0	.048	.286

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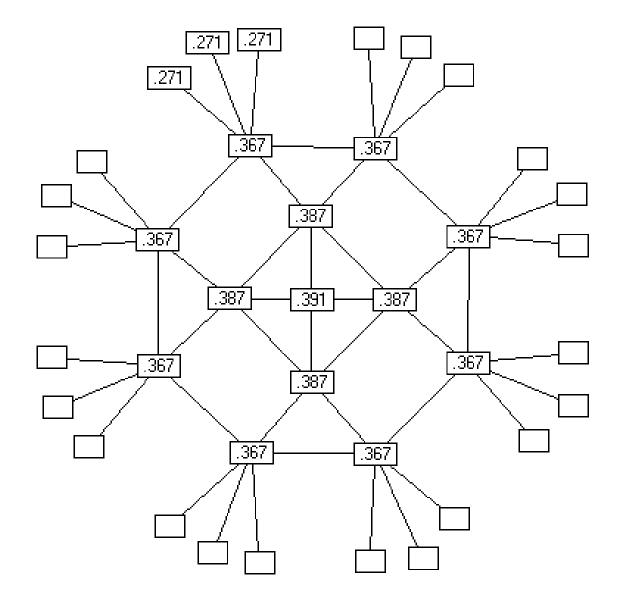


#### Closeness Centrality in the example

/ }		Distance											Cl	oseness	normalized
	0	1	1	2	3	4	4	5	5	6	5	5	6	.021	.255
	1	0	1	1	2	3	3	4	4	5	4	4	5	.027	.324
	1	1	0	1	2	3	3	4	4	5	4	4	5	.027	.324
	2	1	1	0	1	2	2	3	3	4	3	3	4	.034	.414
	3	2	2	1	0	1	1	2	2	3	2	2	3	.042	.500
	4	3	3	2	1	0	2	3	3	4	1	1	2	.034	.414
	4	3	3	2	1	2	0	1	1	2	3	3	4	.034	.414
	5	4	4	3	2	3	1	0	1	1	4	4	5	.027	.324
	5	4	4	3	2	3	1	1	0	1	4	4	5	.027	.324
	6	5	5	4	3	4	2	1	1	0	5	5	6	.021	.255
	5	4	4	3	2	1	3	4	4	5	0	1	1	.027	.324
	5	4	4	3	2	1	3	4	4	5	1	0	1	.027	.324
	6	5	5	4	3	2	4	5	5	6	1	1	0	.021	.255

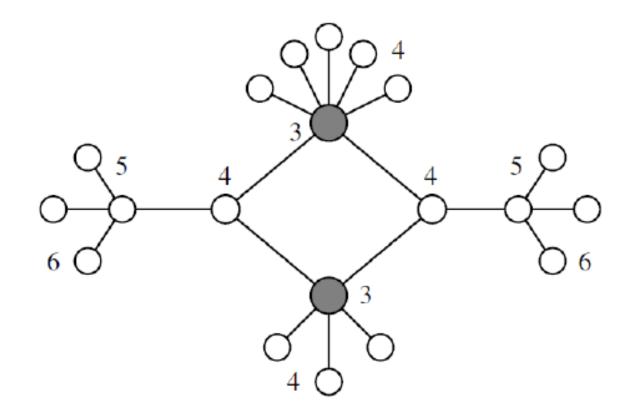
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#### Closeness Centrality in the example



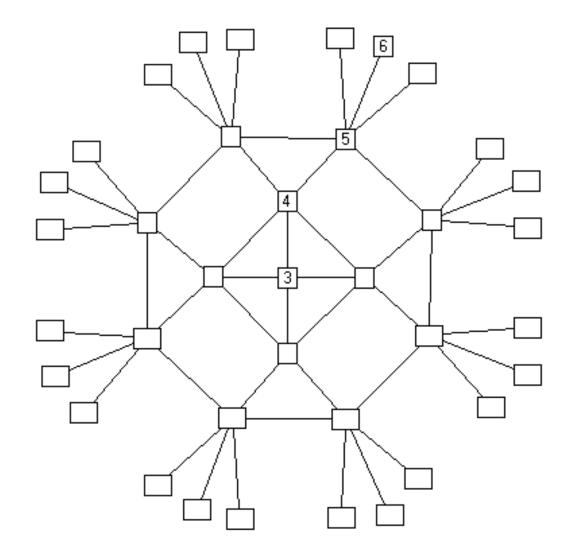
#### **Example: Hospital location problem**

- Eccentricity: Maximum distance of a node to all other nodes: e(u) = max{d<sub>uv</sub> : v∈ V }
- **Radius of graph**: Minimum eccentricity



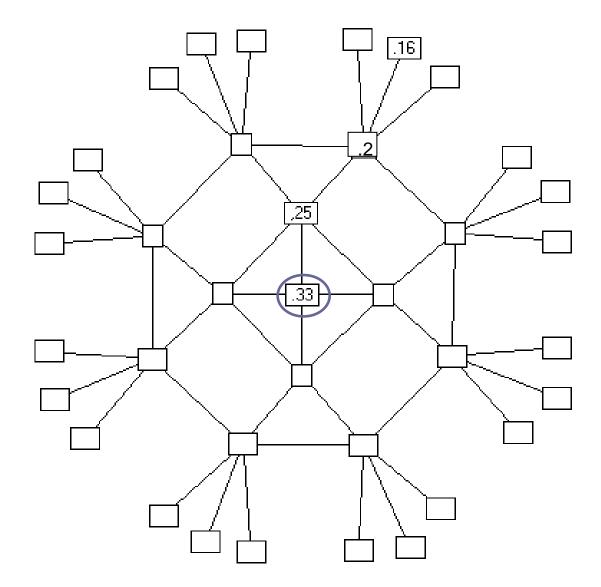
Graph Theoretic Center (Barry or Jordan Center).

Identify the points with the smallest, maximum distance to all other points.

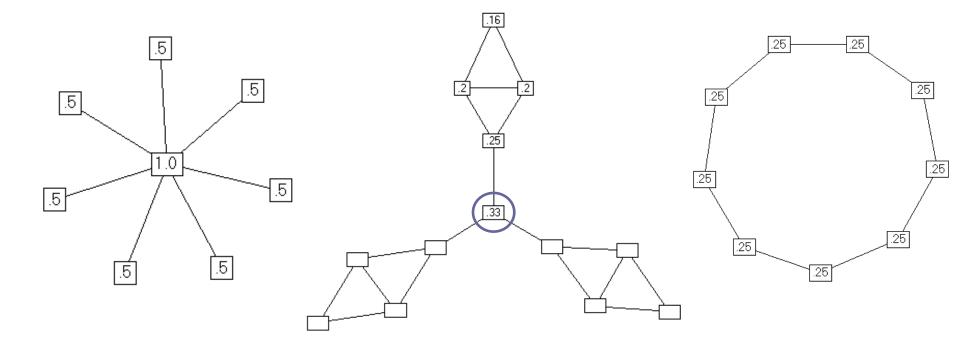


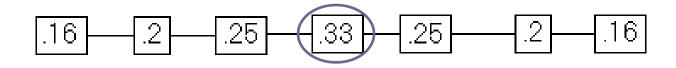
Value = longest distance to any other node.

The graph theoretic center is '3', but you might also consider a continuous measure as the inverse of the maximum geodesic Graph Theoretic Center (Barry or Jordan Center).



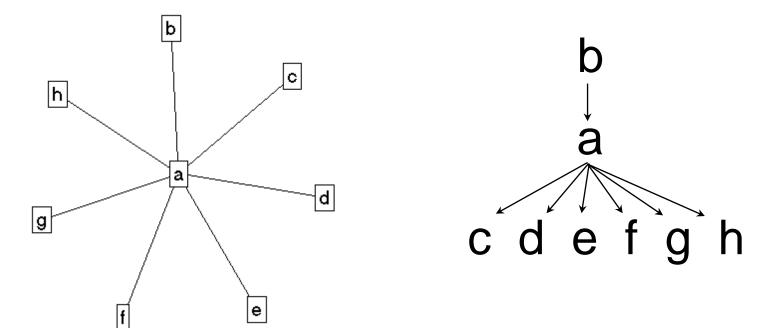
Graph Theoretic Center (Barry or Jordan Center).

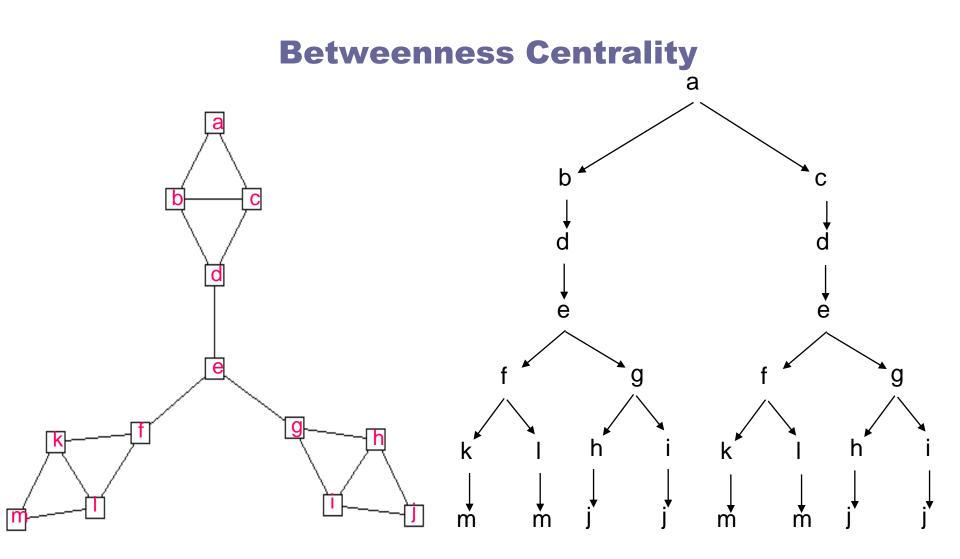




#### **Betweenness Centrality**

- Model based on communication flow: A person who lies on communication paths can control communication flow, and is thus important.
- Betweenness centrality counts the number of <u>geodesic</u> (shortest) paths between *i* and *k* that actor *j* resides on.





#### **Betweenness Centrality**

Node Betweenness

$$C_{B}(v_{i}) = \frac{\sum_{j,k} g_{jk}(v_{i})}{\sum_{j,k} g_{jk}}$$

 $g_{jk}$  = the number of shortest paths between  $v_j$  and  $v_k$ 

 $g_{jk}(v_i)$  = the number shortest paths between  $v_j$  and  $v_k$  that pass through node  $v_i$ 

• Edge Betweenness: Its definition is similar to node betweenness

$$C_{B}(e_{i}) = \frac{\sum_{j,k} g_{jk}(e_{i})}{\sum_{j,k} g_{jk}}$$

 $g_{jk}$  = the number of shortest paths between  $v_j$  and  $v_k$  $g_{jk}(e_j)$  = the number shortest paths between  $v_j$  and  $v_k$  that pass through edge  $e_j$ 

Usually normalized by:

$$\tilde{C}_B(n_i) = \frac{C_B(v_i)}{E_{\max}}$$

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### **Eigenvector centrality**

- Bonacich eigenvector, 1972
- Idea: Connections to people who are themselves influential will lend a person more influence than connections to less influential people.
- x<sub>i</sub>: centrality of node v<sub>i</sub> is proportional to the average of the centralities of j's neighbors

$$C_{eig}(v_i) = \frac{1}{\lambda} \sum_{j} a_{ij} x_j$$

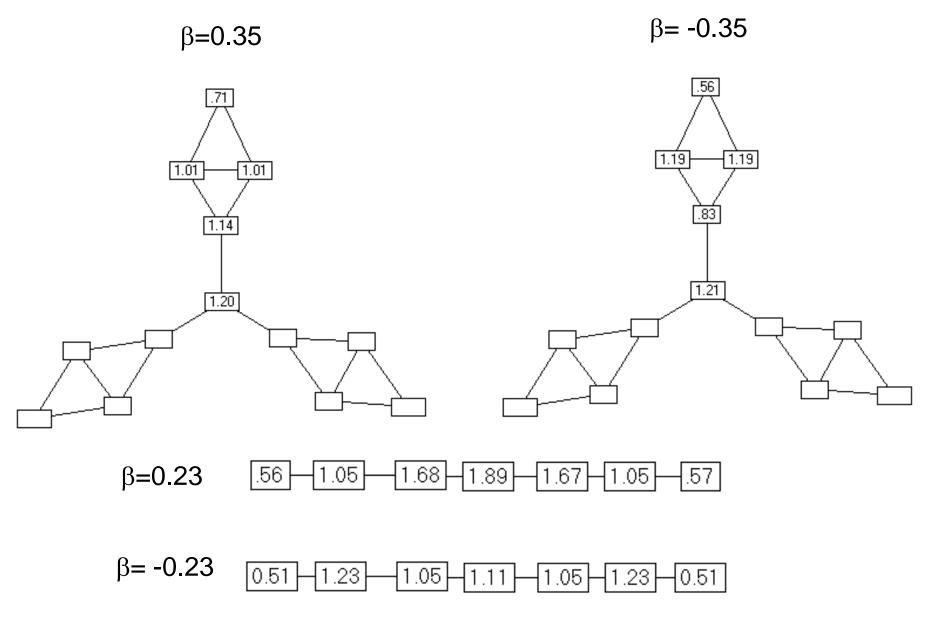
- Assuming centralities to be non-negative:
  - λ must be the largest eigenvalue of A and x the corresponding eigenvector (Perron–Frobenius theorem)

 Bonacich Power Centrality: Actor's centrality (prestige) is equal to a function of the prestige of those they are connected to. Thus, actors who are tied to very central actors should have higher prestige/ centrality than those who are not.

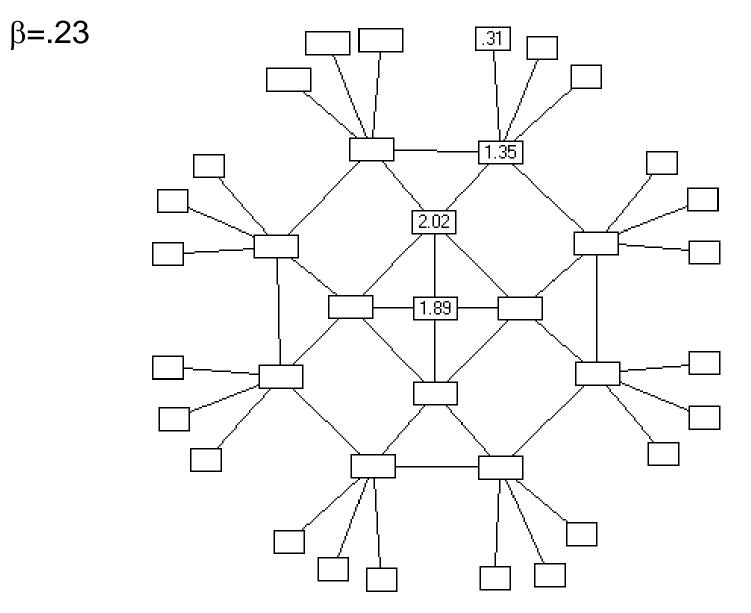
$$C(\alpha,\beta) = \alpha(I-\beta R)^{-1}R1$$

- $\alpha$  is a scaling vector, which is set to normalize the score.
- $\beta$  reflects the extent to which you *weight* the centrality of people ego is tied to.
- •**R** is the adjacency matrix (can be valued)
- •I is the identity matrix (1s down the diagonal)
- •1 is a matrix of all ones.

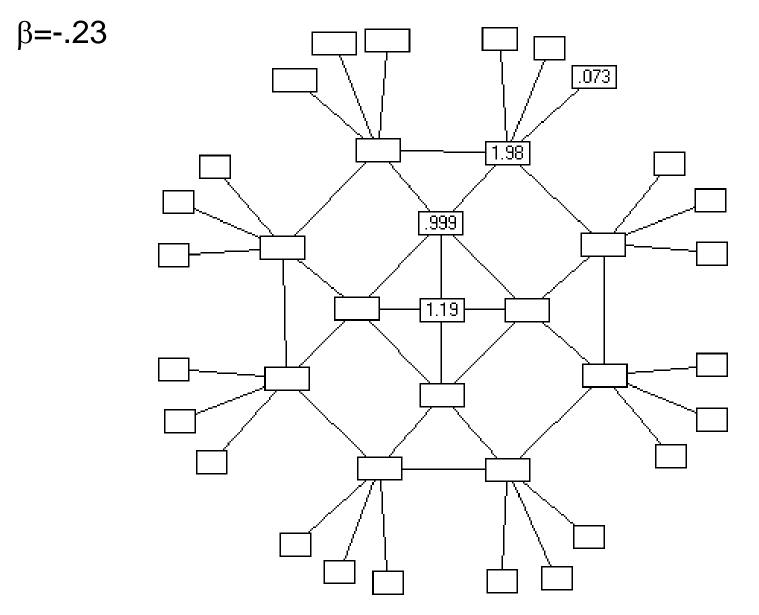
- The magnitude of  $\beta$  reflects the radius of power.
- Small values of  $\beta$  weight local structure.
- Large values of  $\beta$  weight global structure.
- If β>0, the node has higher centrality when tied to people who are central.
- If β<0, then node has higher centrality when tied to people who are not central
- $\beta = 0$ , It get degree centrality.



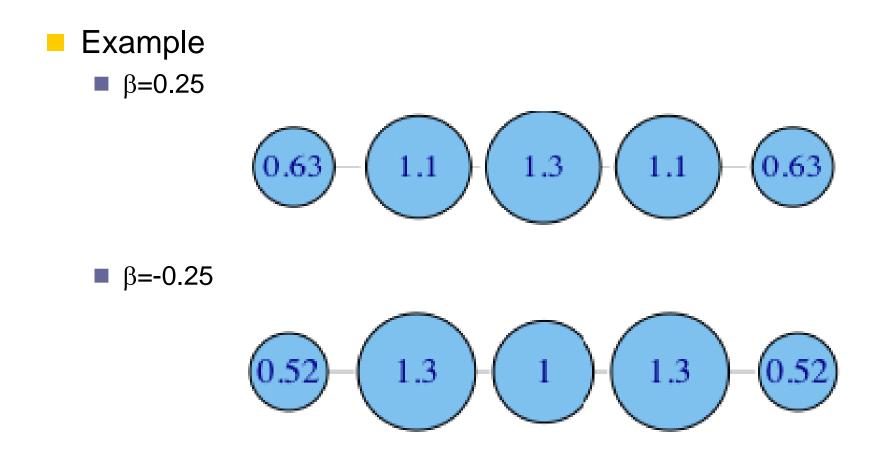
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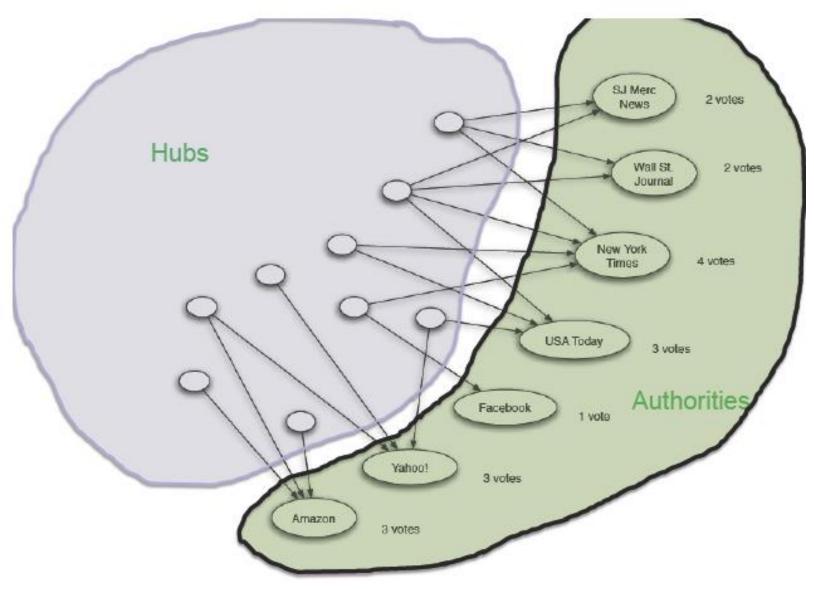
## **HITS centrality**

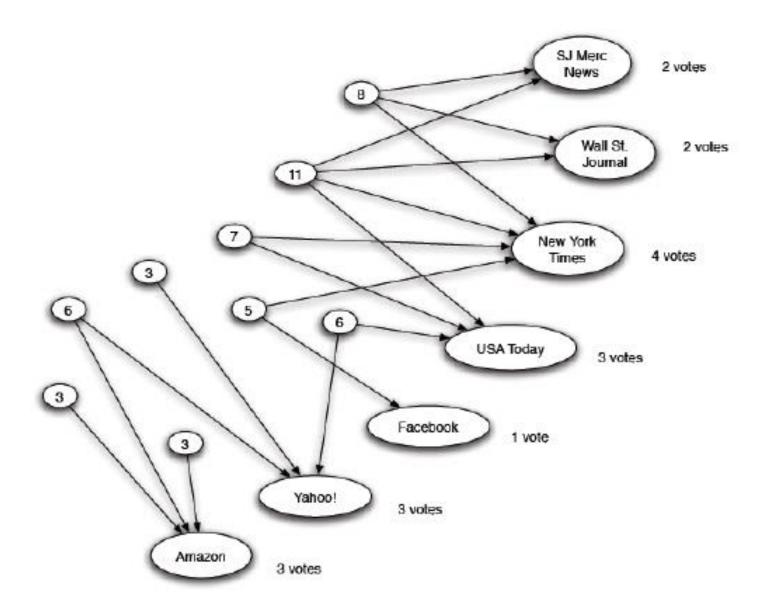
- Hyperlink-Induced Topic Search
- also known as Hubs and authorities
- Developed by Jon Kleinberg
- Precursor to Page Rank
- Certain web pages, known as hubs, serve as large directories

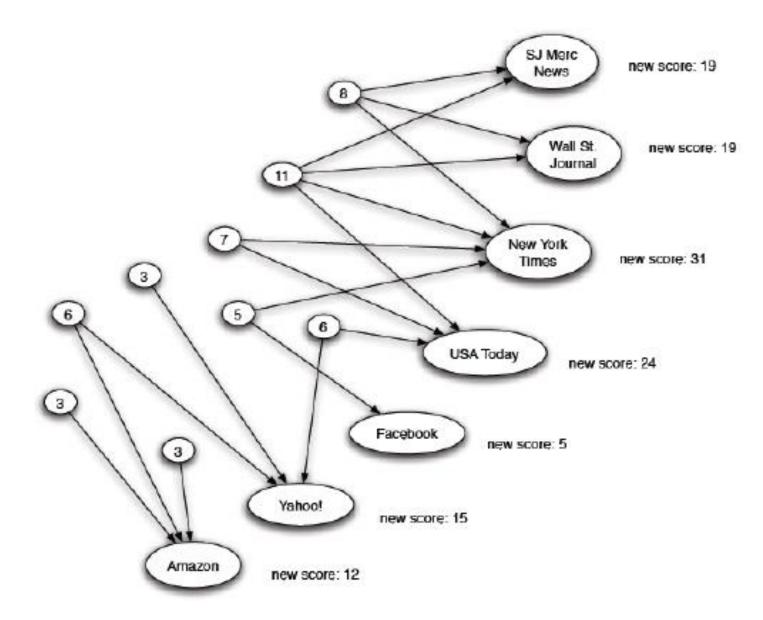
#### **Hubs vs. Authorities**

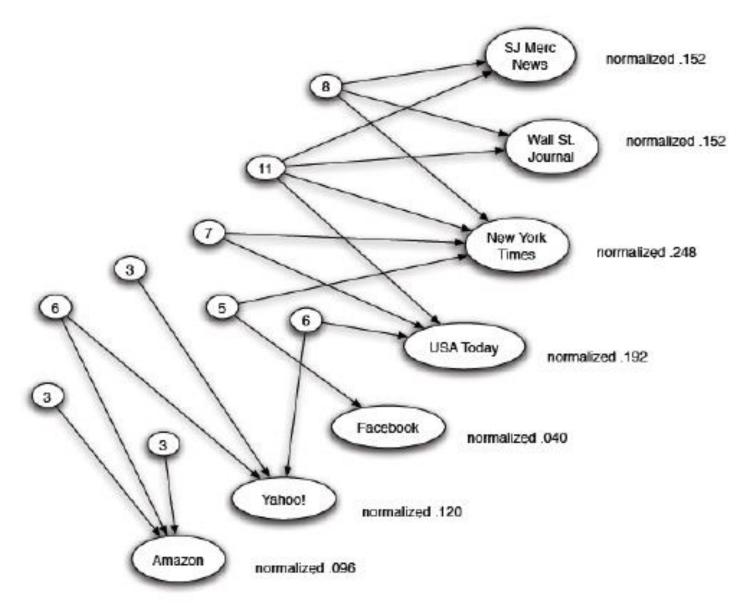
- Hubs are not actually authoritative in the information that it hold, but are used as compilations of a broad catalog of information that lead users directly to other authoritative pages.
- a good hub represents a page that points to many other pages, and
- a good authority represents a page that is linked by many different hubs.

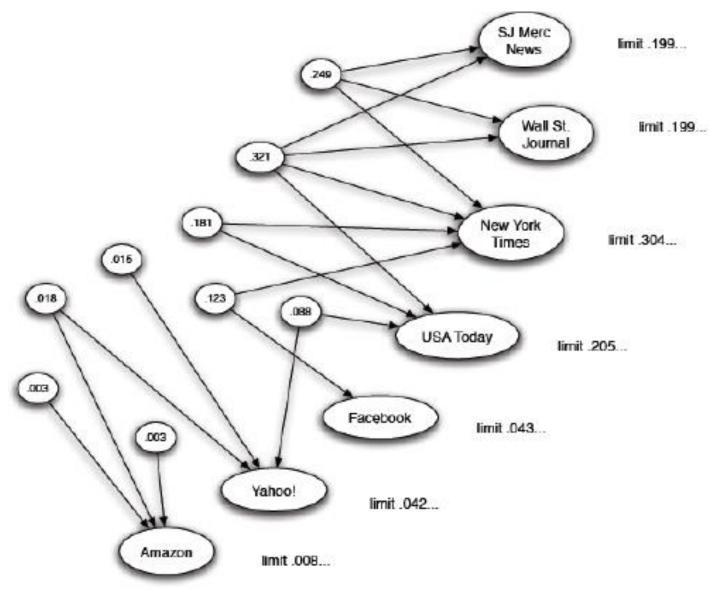












## PageRank

# History !

## How to organize the Web?

## First try: Human curated Web directories

Yahoo, DMOZ, LookSmart

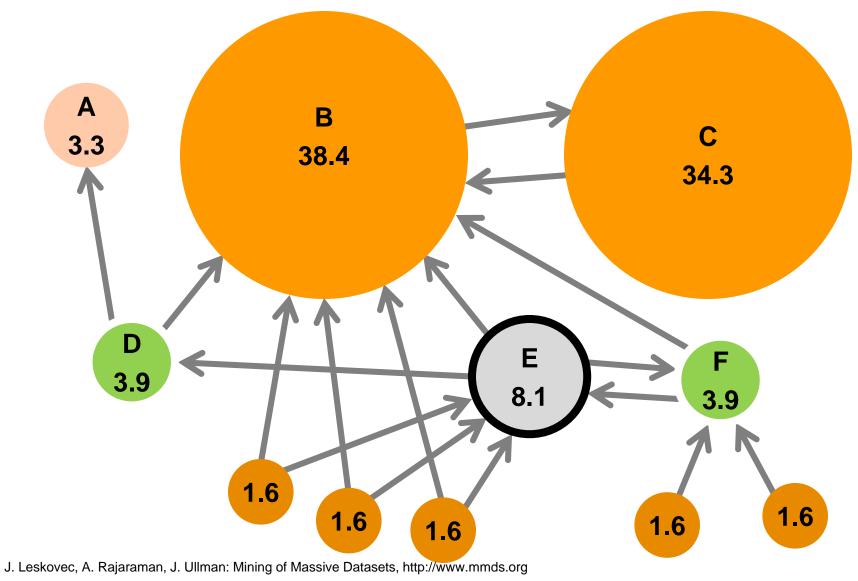
## Second try: Web Search

- Information Retrieval investigates: Find relevant docs in a small and trusted set
  - Newspaper articles, Patents, etc.



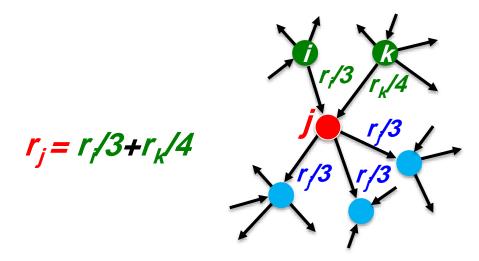
But: Web is huge, full of untrusted documents, random things, web spam, etc.

## **Example: PageRank Scores**



## **Simple Recursive Formulation**

- Each link's vote is proportional to the importance of its source page
- If page j with importance r<sub>j</sub> has n out-links, each link gets r<sub>j</sub>/n votes
- Page /s own importance is the sum of the votes on its in-links

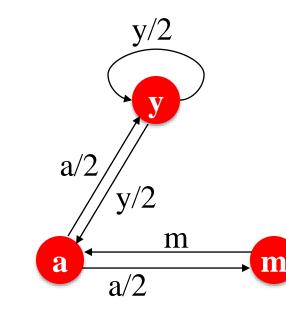


## **PageRank: The "Flow" Model**

- A "vote" from an important page is worth more
- A page is important if it is pointed to by other important pages
- **Define a "rank"**  $r_j$  for page j

$$r_j = \sum_{i \to j} \frac{r_i}{\mathbf{d}_i}$$

#### $d_i$ ... out-degree of node i



The web in 1839

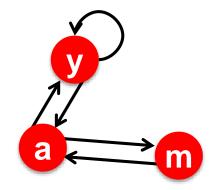
"Flow" equations:  $r_{y} = r_{y}/2 + r_{a}/2$   $r_{a} = r_{y}/2 + r_{m}$   $r_{m} = r_{a}/2$ 

## **PageRank: How to solve?**

#### Power Iteration:

- Set  $r_j = 1/N$
- 1:  $r'_j = \sum_{i \to j} \frac{r_i}{d_i}$
- **2:** r = r'
- Goto 1

#### Example:



	У	a	m
у	1/2	1/2	0
a	1/2	0	1
m	0	1/2	0

 $r_{y} = r_{y}/2 + r_{a}/2$  $r_{a} = r_{y}/2 + r_{m}$  $r_{m} = r_{a}/2$ 



## **The Google Matrix**

PageRank equation [Brin-Page, '98]  $r_{j} = \sum_{i \to i} \beta \frac{r_{i}}{d_{i}} + (1 - \beta) \frac{1}{N}$ 

## • What is $\beta$ ?

In practice  $\beta = 0.85$ 

The Google Matrix R:

$$R = \beta \, \boldsymbol{\ell} R + (1 - \beta) \left[ \frac{1}{N} \right]_{N \times N}$$

#### We have a recursive problem

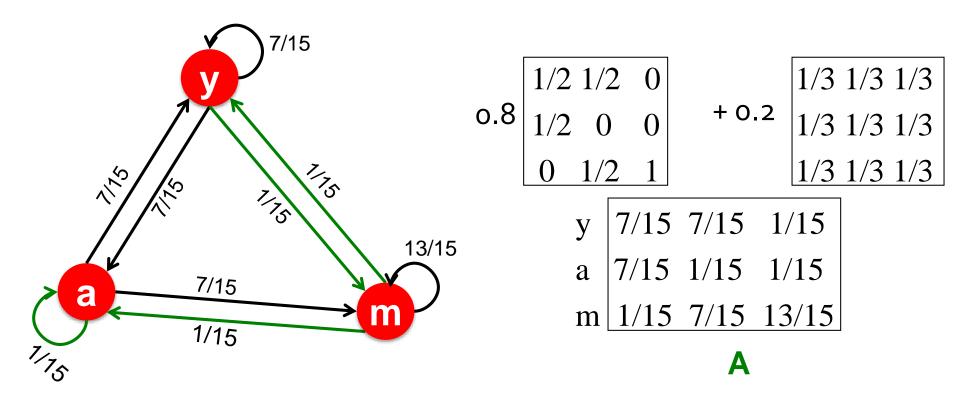
$$\mathbf{R} = \begin{bmatrix} PR(p_1) \\ PR(p_2) \\ \vdots \\ PR(p_N) \end{bmatrix} \qquad \begin{bmatrix} \ell(p_1, p_1) & \ell(p_1, p_2) & \cdots & \ell(p_1, p_N) \\ \ell(p_2, p_1) & \ddots & & \vdots \\ \vdots & & \ell(p_i, p_j) \\ \ell(p_N, p_1) & \cdots & & \ell(p_N, p_N) \end{bmatrix} \qquad \begin{bmatrix} \sum_{j=1}^{N} \ell(p_i, p_j) = 1 \\ \prod_{j=1}^{N} \ell(p_i, p_j) > 0, \\ \inf_{j \in \mathbb{N}} \ell(p_i, p_j) > 0, \\ \text{then } p_i \text{ links to } p_j \end{bmatrix}$$

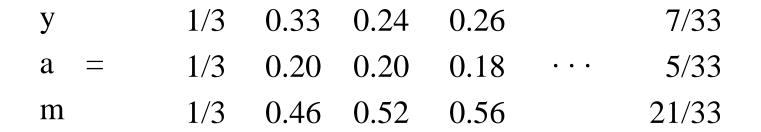
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[1/N]<sub>NxN</sub>...N by N matrix where all entries are 1/N

N

## **Random Teleports (\beta = 0.8)**

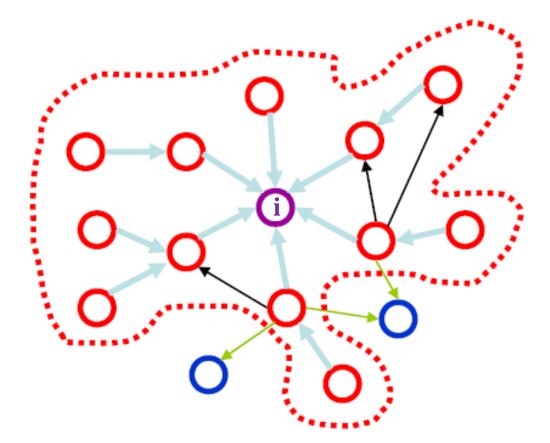




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## Influence range in directed networks

- The influence range of i is the set of vertices who are reachable from the node i
- Alternatively, we can also consider the influential range of node i as a set of the nodes with a path to i



## **Network entropy (of degree distribution)**

- Entropy is an indicator of disorder
- The more the disorder, the more the entropy
- The entropy of the degree distribution provides an average measurement of the heterogeneity of the network  $H = -\sum P(k) \log P(k)$

$$H = -\sum_{k} P(k) \log P(k)$$

- P(k) the probability network
- The maximum value of entropy is obtained for a uniform degree distribution
- The minimum value H<sub>min</sub> = 0 is achieved whenever all nodes have the same degree

## **Vulnerability**

- It is important to know which component (nodes or edges) are crucial to the best performance
- The more the drop in the efficiency by removing a component the more crucial that component
- Degree (hub node) might be a criterion
- Only degree is not enough, e.g. all vertices of a binary tree network have equal degree, i.e. no hub, but disconnection of vertices closer to the root and the root itself have a greater impact than of those near the leaves.
- The amount of change in the efficiency (or other network properties) as a component is removed can be an indicator of the vulnerability

## **Vulnerability**

$$V_i = \frac{E - E_i}{E}$$

where V<sub>i</sub> is the vulnerability of component i and E<sub>i</sub> is the efficiency the networks by removed that component.

 $V = \max_i V_i$ 

- V can be regarded as the vulnerability of the network
- the ordered distribution of nodes with respect to their vulnerability V<sub>i</sub> is related to the network hierarchy
- The most vulnerable (critical) node occupies the highest position in the network hierarchy
- The same is also true for the edges

## **Disconnecting and cut sets**

- How many edges or nodes must be removed in order to disconnect an originally connected graph?
- If a node is removed then all edges joining it will also be removed
- But, the converse may not be true, i.e. an edge may removed without necessarily removing the nodes tipping to that
- Disconnecting set: a set of edges E<sub>o</sub>(G), after it is being removed, the graph G will be become disconnected
- Cut set: the smallest disconnecting set, i.e. No proper subset of which is a disconnecting set

## Readings

- Newman, Mark. *Networks: an introduction*. Oxford University Press, 2010. (Ch. 7)
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